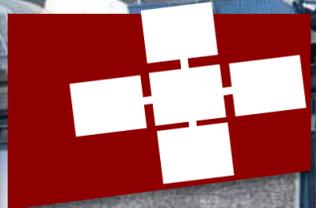


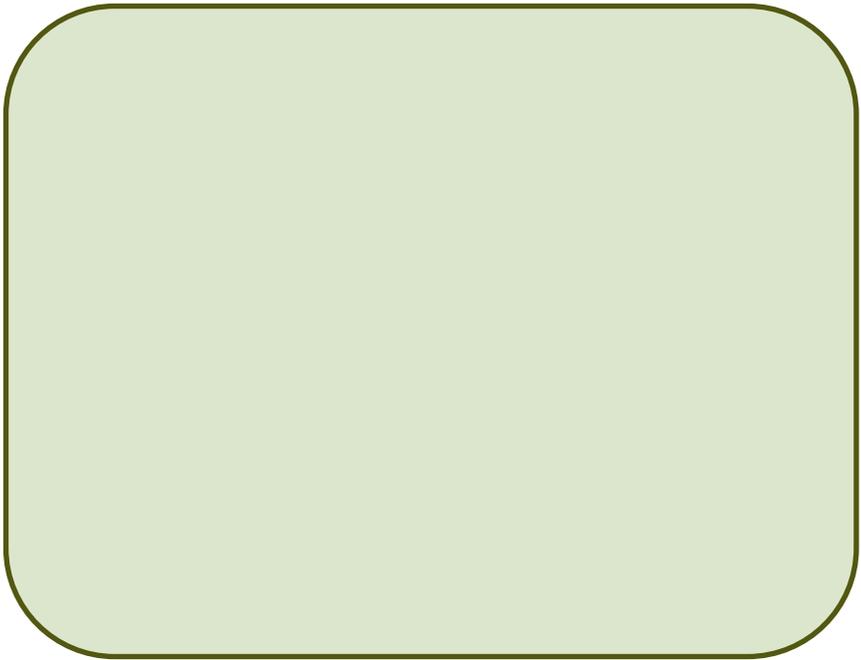
Serverless as a Bridge Between HPC and Clouds

Marcin Copik, Alexandru Calotoiu, Torsten Hoefler

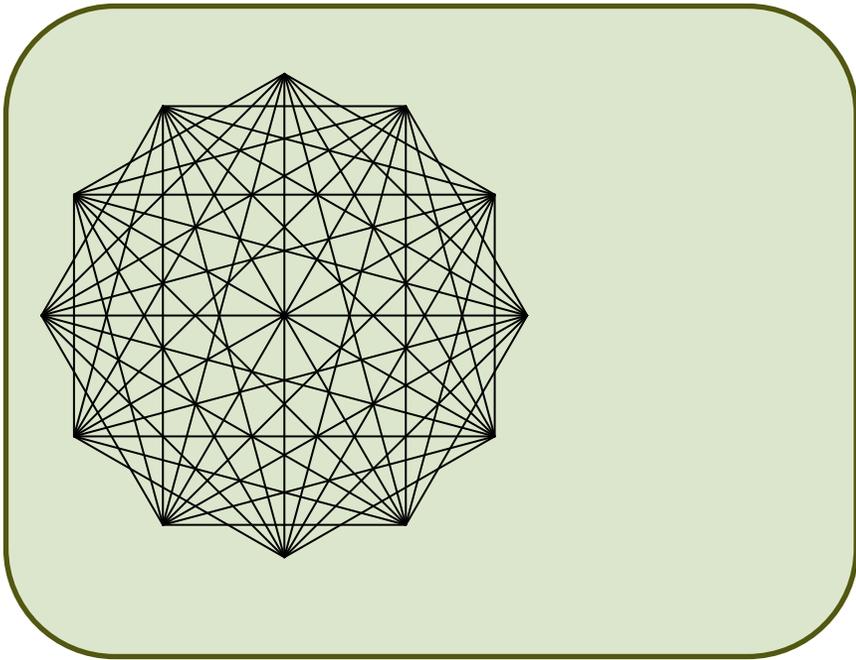


What is HPC?

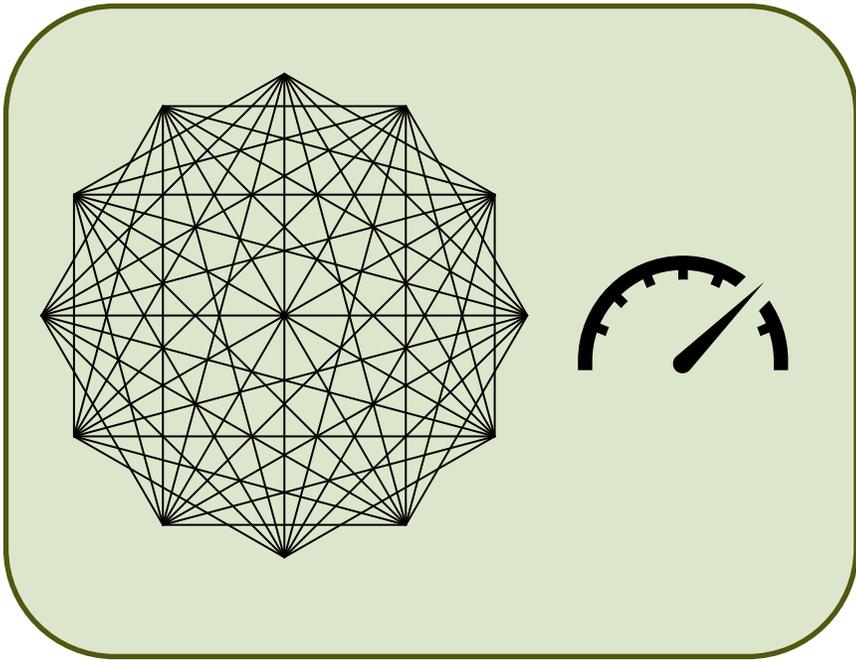
What is HPC?



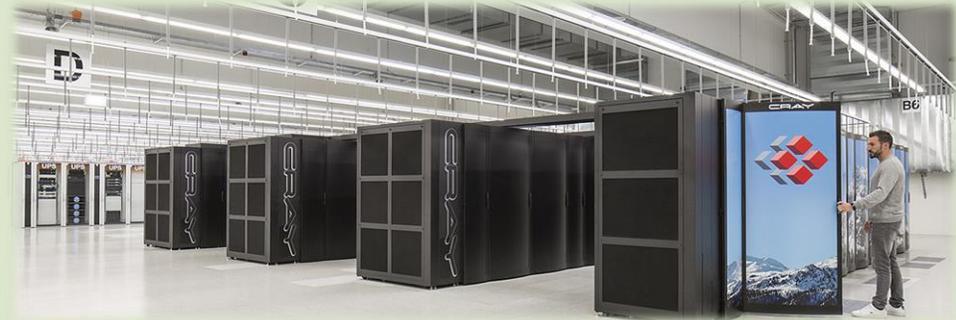
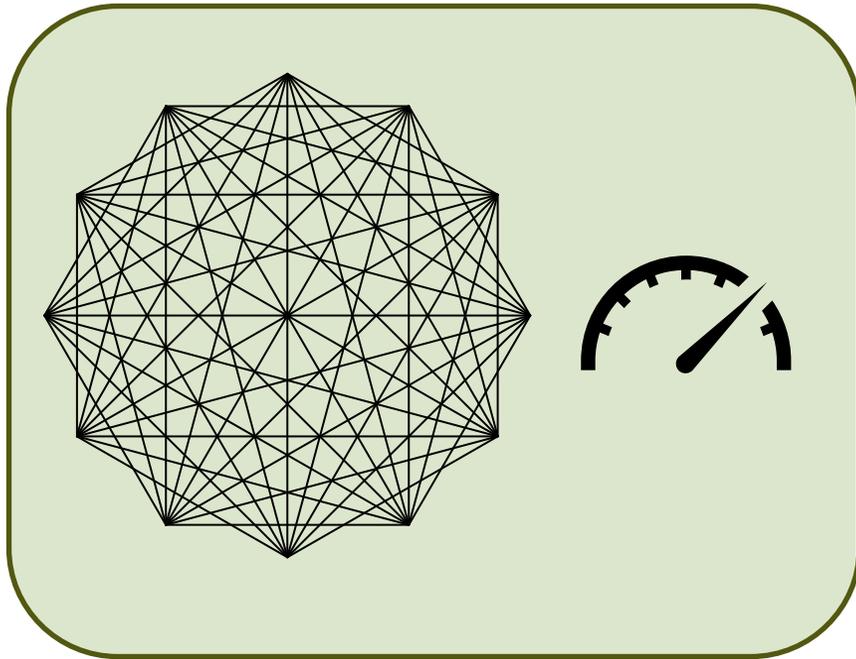
What is HPC?



What is HPC?



What is HPC?



Piz Daint

- 5704 XC50 nodes – CPU + GPU, 64 GB memory.
- 1813 XC40 nodes – CPU, 64/128 GB memory.

Tracking Wasted Money in HPC

Tracking Wasted Money in HPC

Job Characteristics on Large-Scale Systems: Long-Term Analysis, Quantification, and Implications*

Tirthak Patel
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A Case For Intra-rack Resource Disaggregation in HPC

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TACO, 2022

FINAL REPORT

Quantifying Memory Underutilization in HPC Systems and Using it to Improve Performance via Architecture Support

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MICRO, 2019

A Holistic View of Memory Utilization on HPC Systems: Current and Future Trends

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MEMSYS, 2021

University of Tennessee, Knoxville, TN 37996, USA
{hyou, haozhang}@utk.edu

JSSPP, 2012

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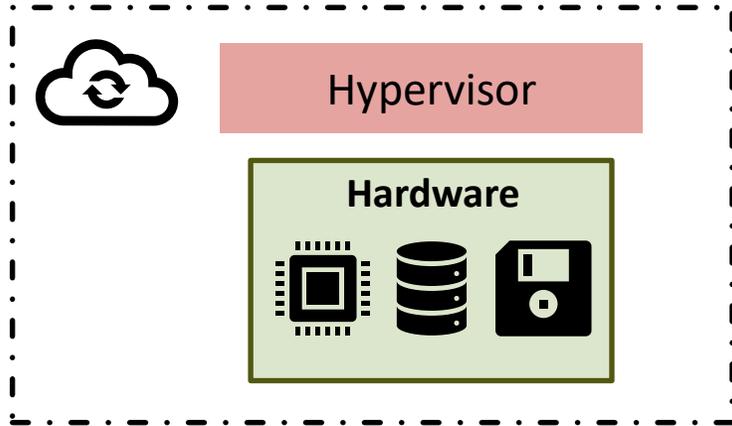
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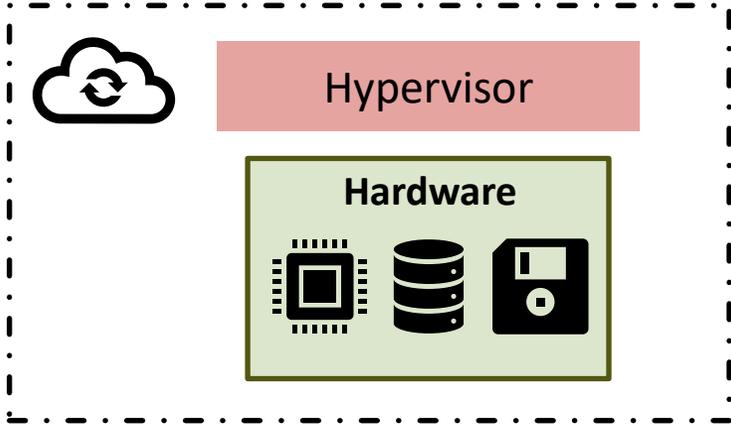
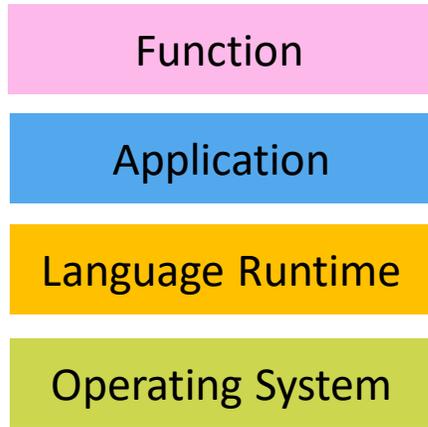
Can we solve underutilization with sharing and fine-grained allocations?

Cloud and Serverless

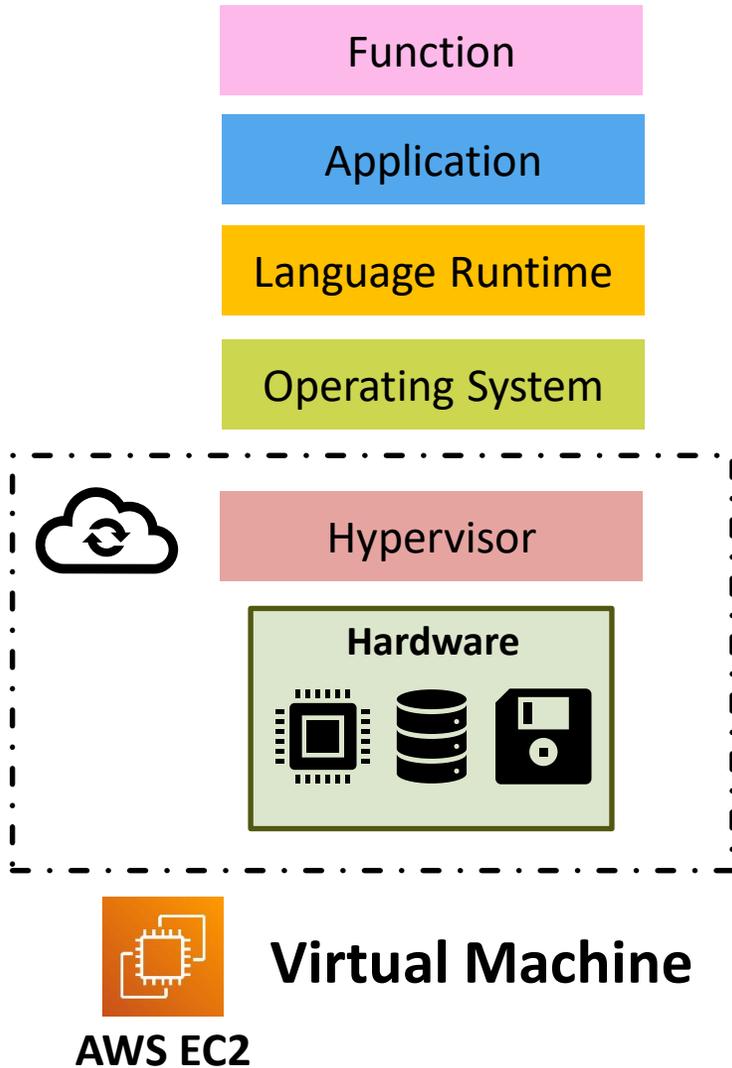
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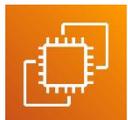
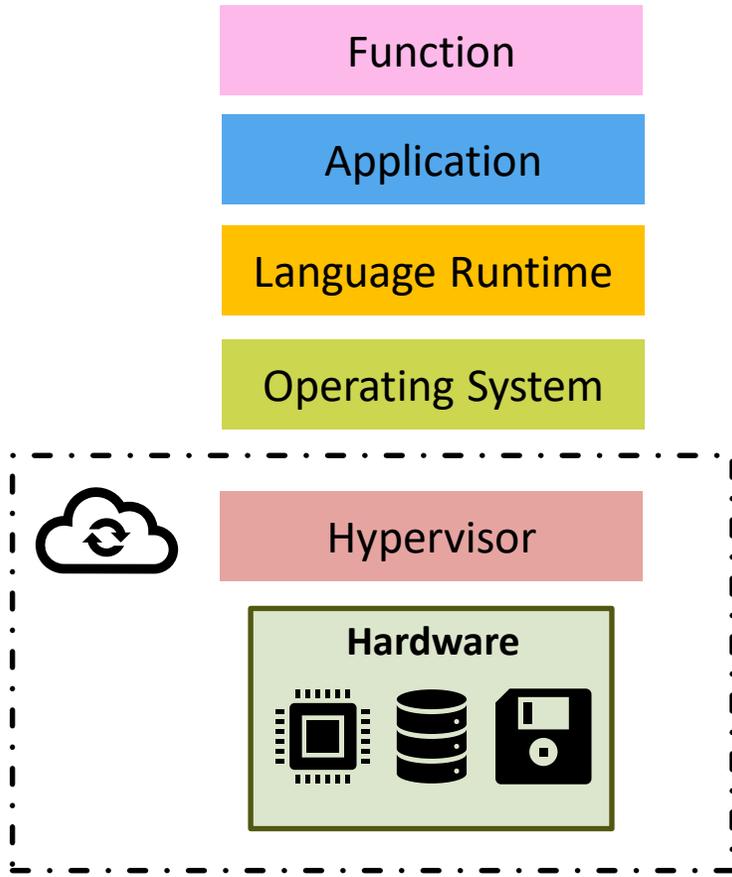
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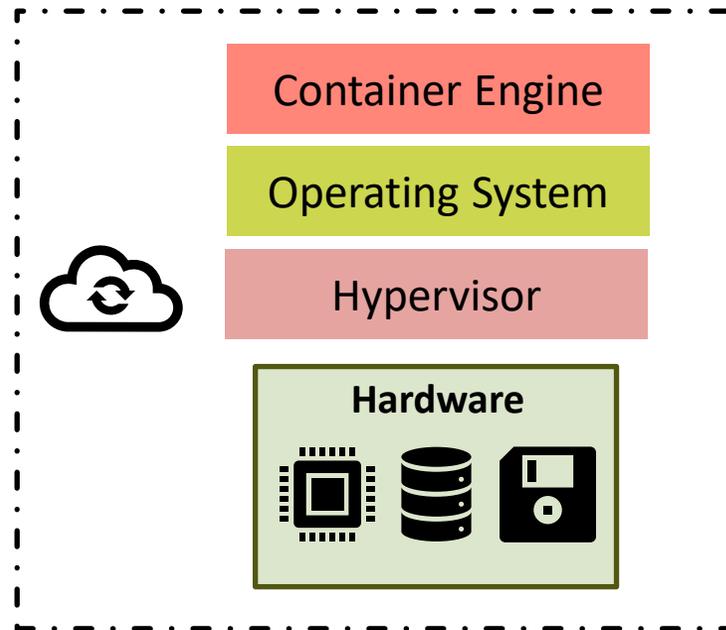


Cloud and Serverless



Virtual Machine

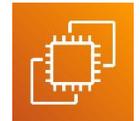
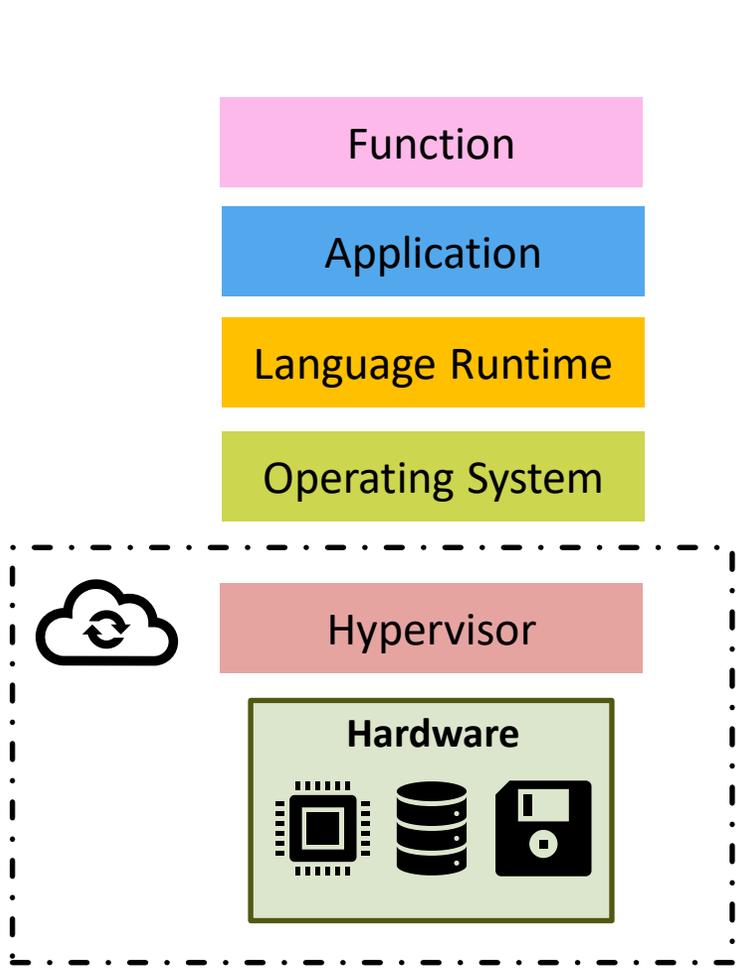
AWS EC2



Containers

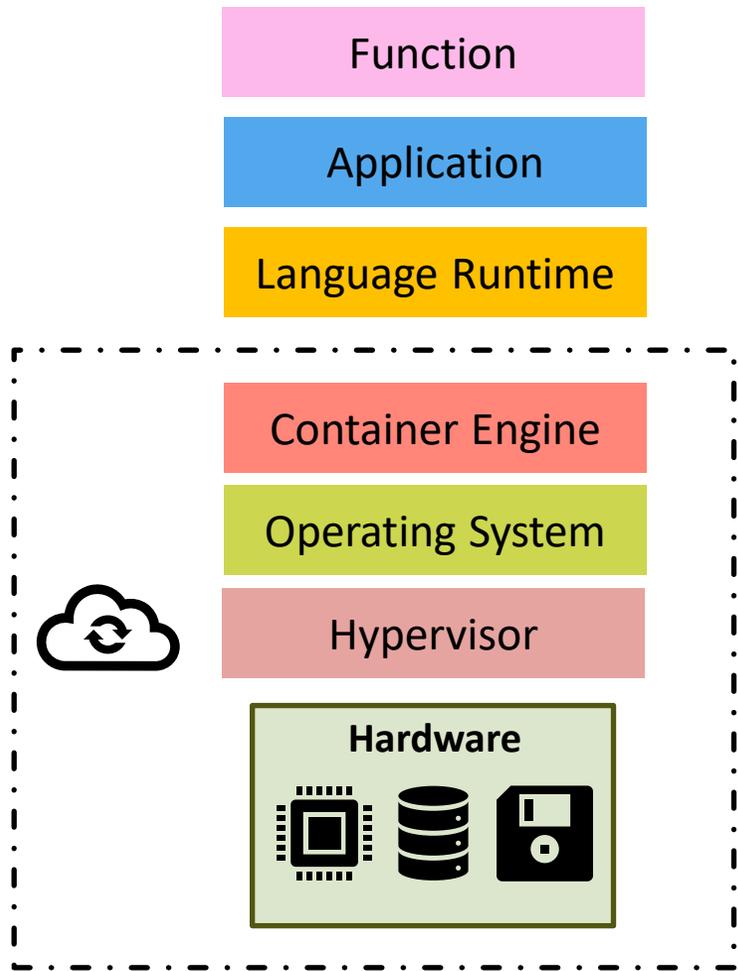
AWS Fargate

Cloud and Serverless



Virtual Machine

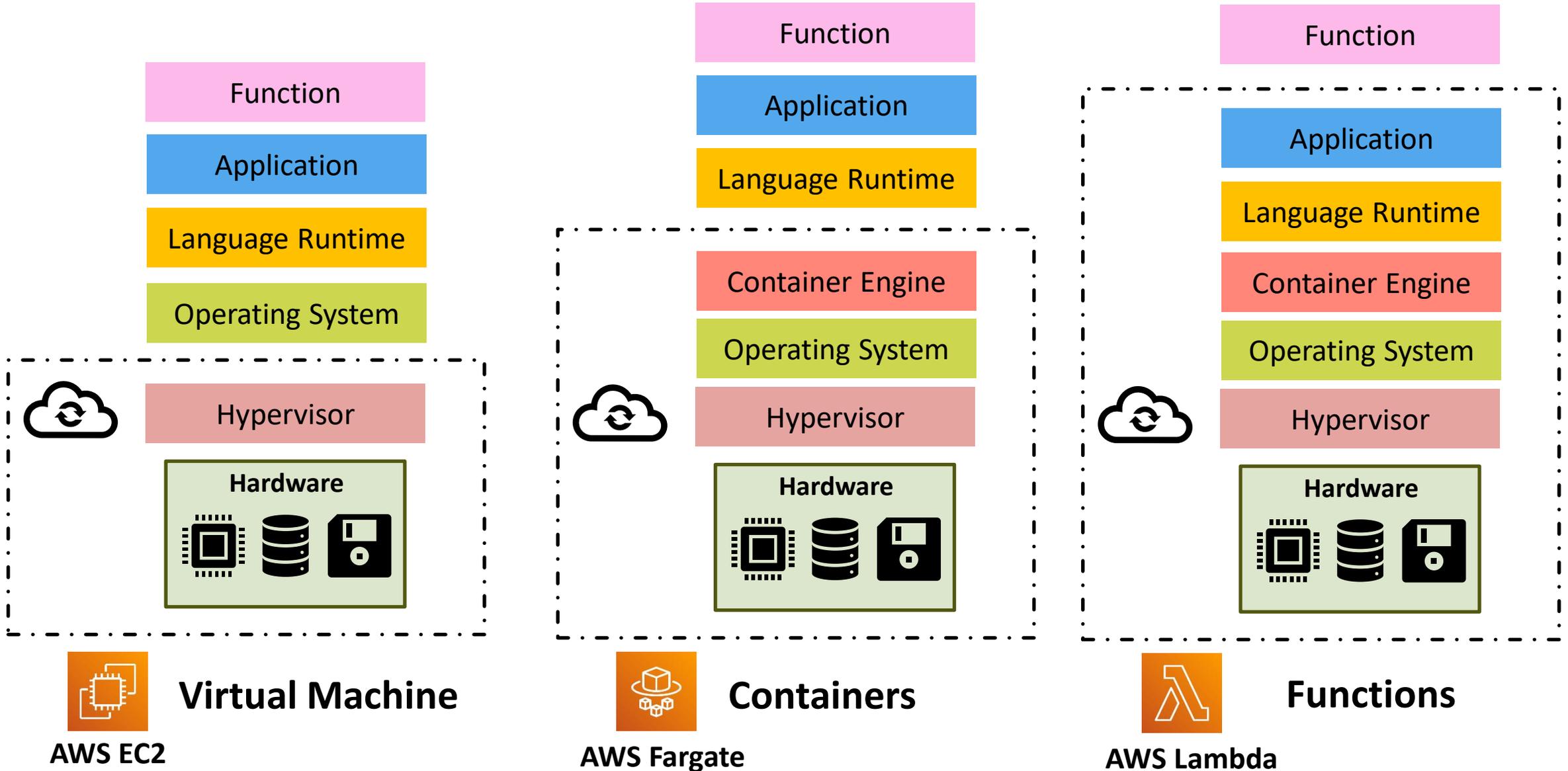
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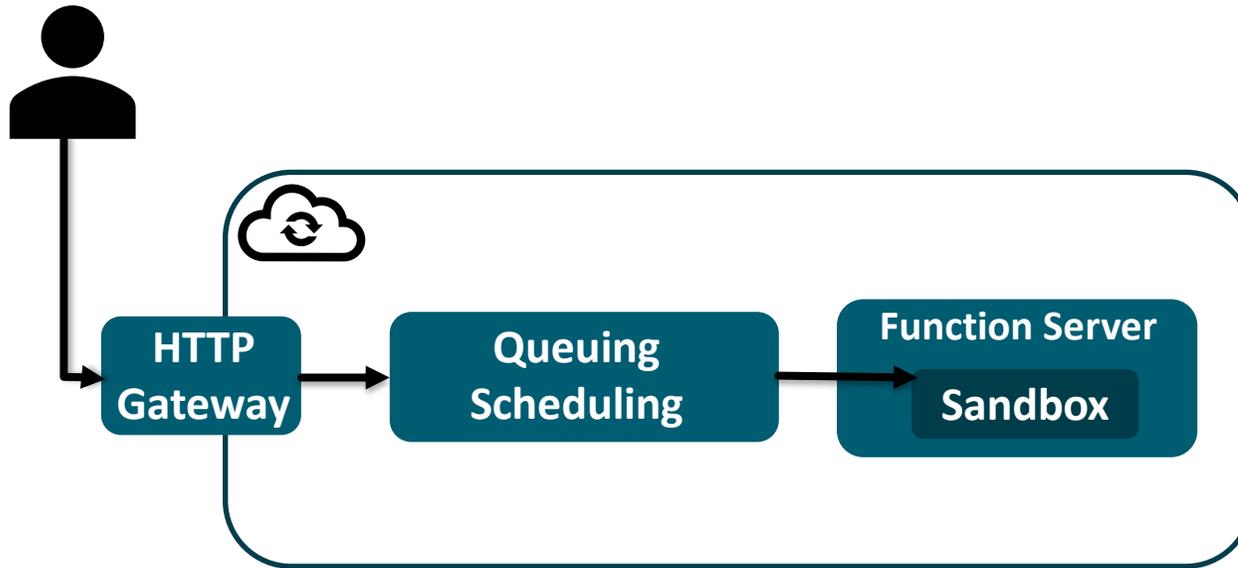
Containers

AWS Fargate

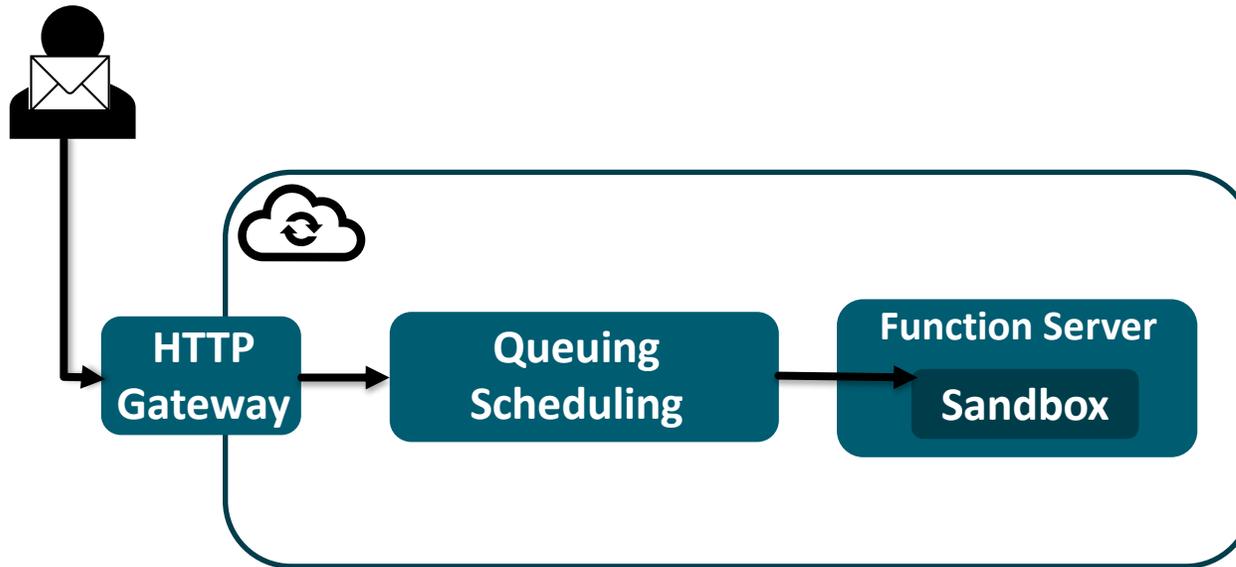
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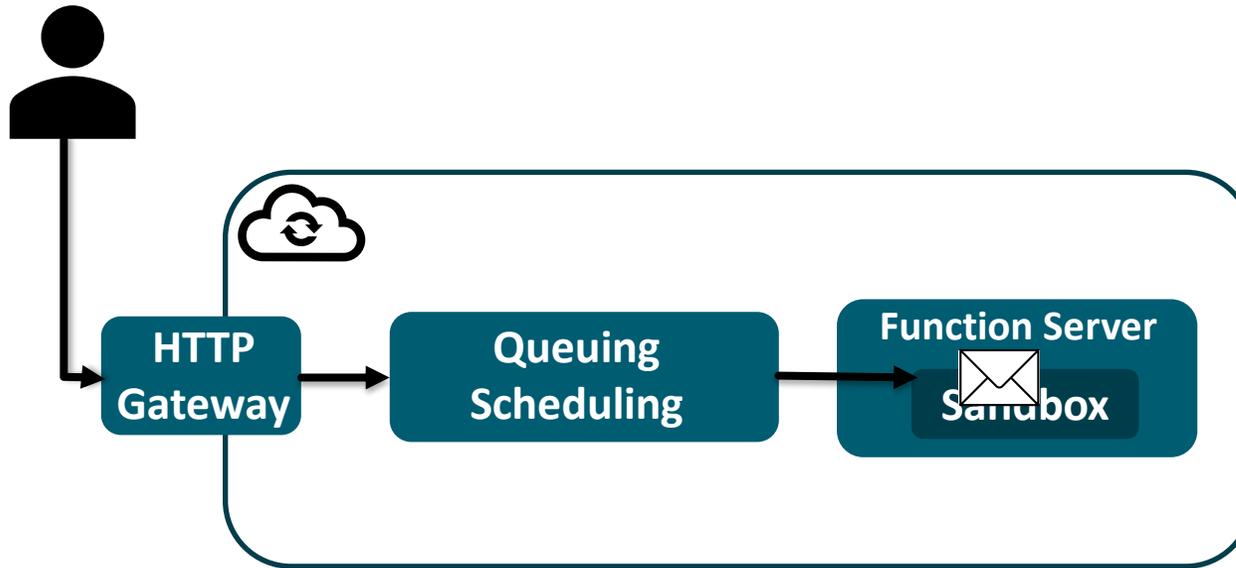
How does Function-as-a-Service (FaaS) work?



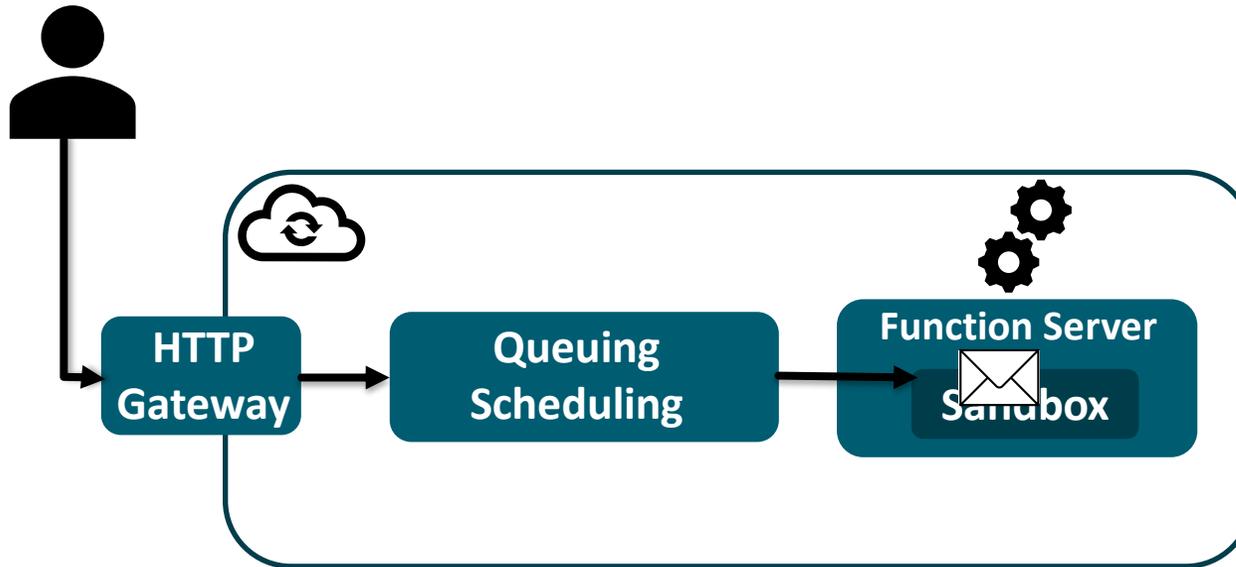
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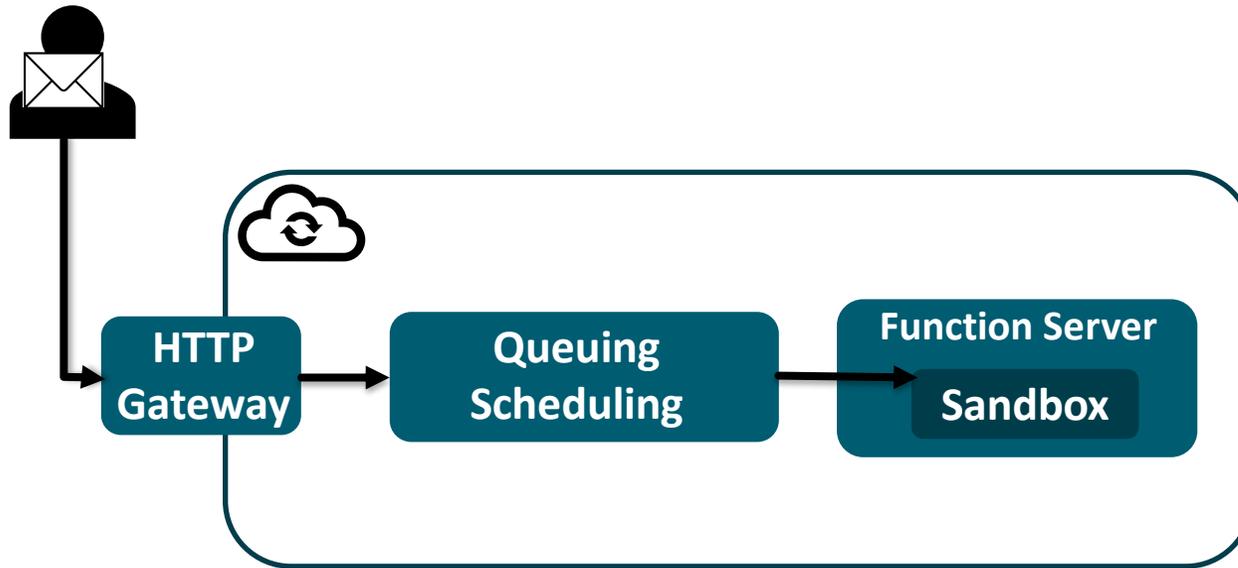
How does Function-as-a-Service (FaaS) work?



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How does Function-as-a-Service (FaaS) work?



“But serverless is slow and expensive”

“But serverless is slow and expensive”

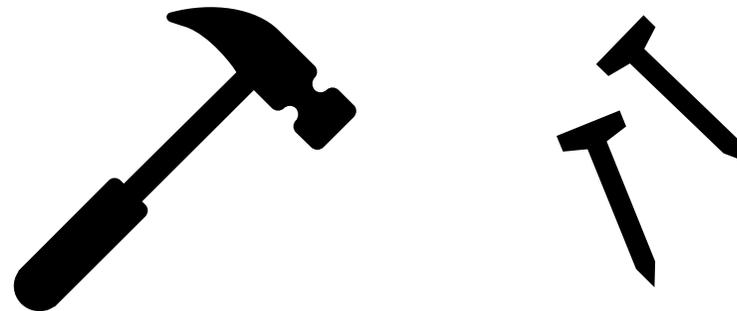
Scaling up the Prime Video audio/video monitoring service and reducing costs by 90%

The move from a distributed microservices architecture to a monolith application helped achieve higher scale, resilience, and reduce costs.

“But serverless is slow and expensive”

Scaling up the Prime Video audio/video monitoring service and reducing costs by 90%

The move from a distributed microservices architecture to a monolith application helped achieve higher scale, resilience, and reduce costs.



Serverless for High-Performance Applications

Serverless for High-Performance Applications

Serverless is slow

Serverless for High-Performance Applications

Serverless is slow

Communication is slow
and restricted

Serverless for High-Performance Applications

Serverless is slow

Communication is slow
and restricted

Serverless is hard to
program.

Serverless for High-Performance Applications

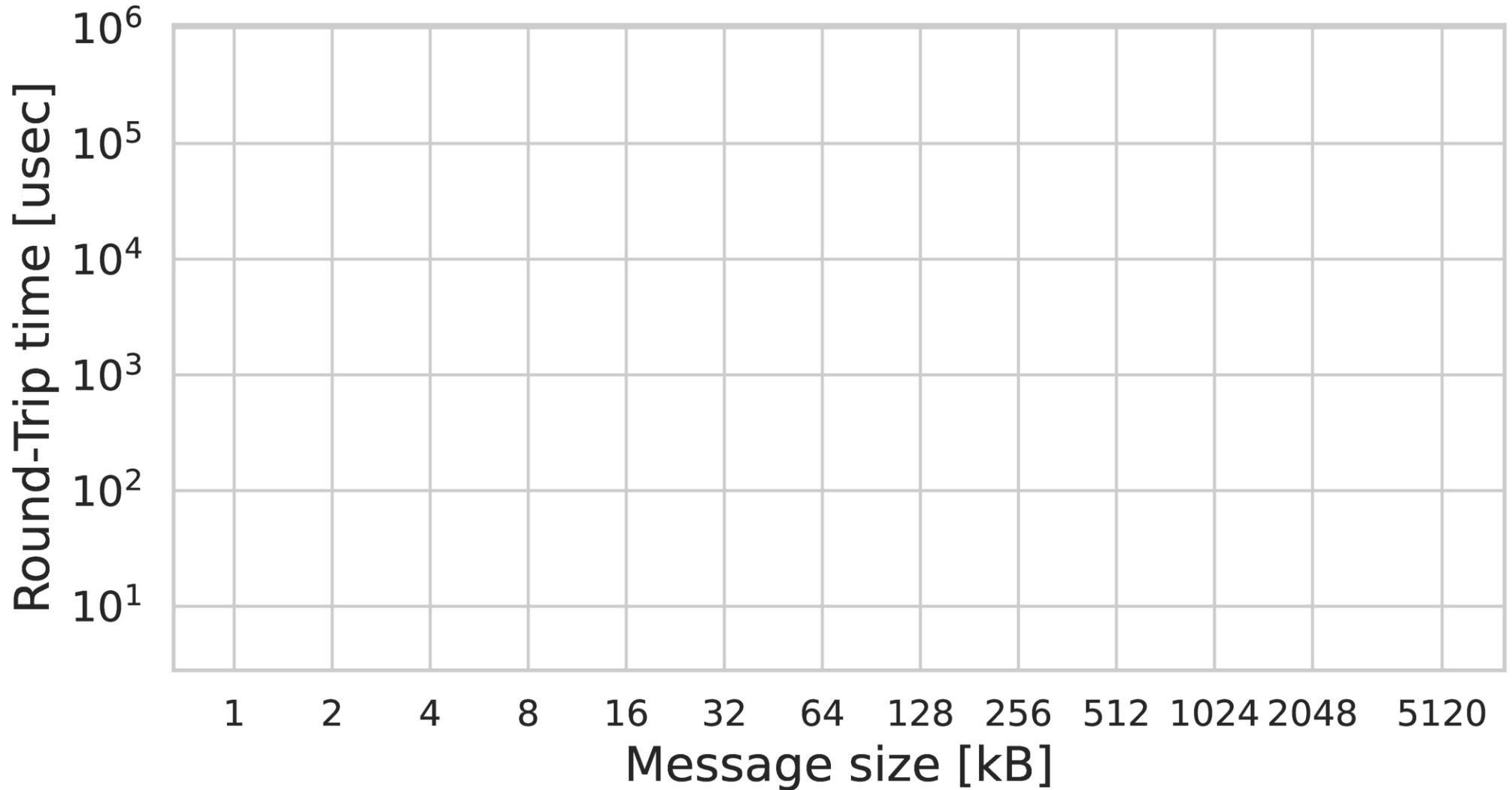
Serverless is slow

Communication is slow
and restricted

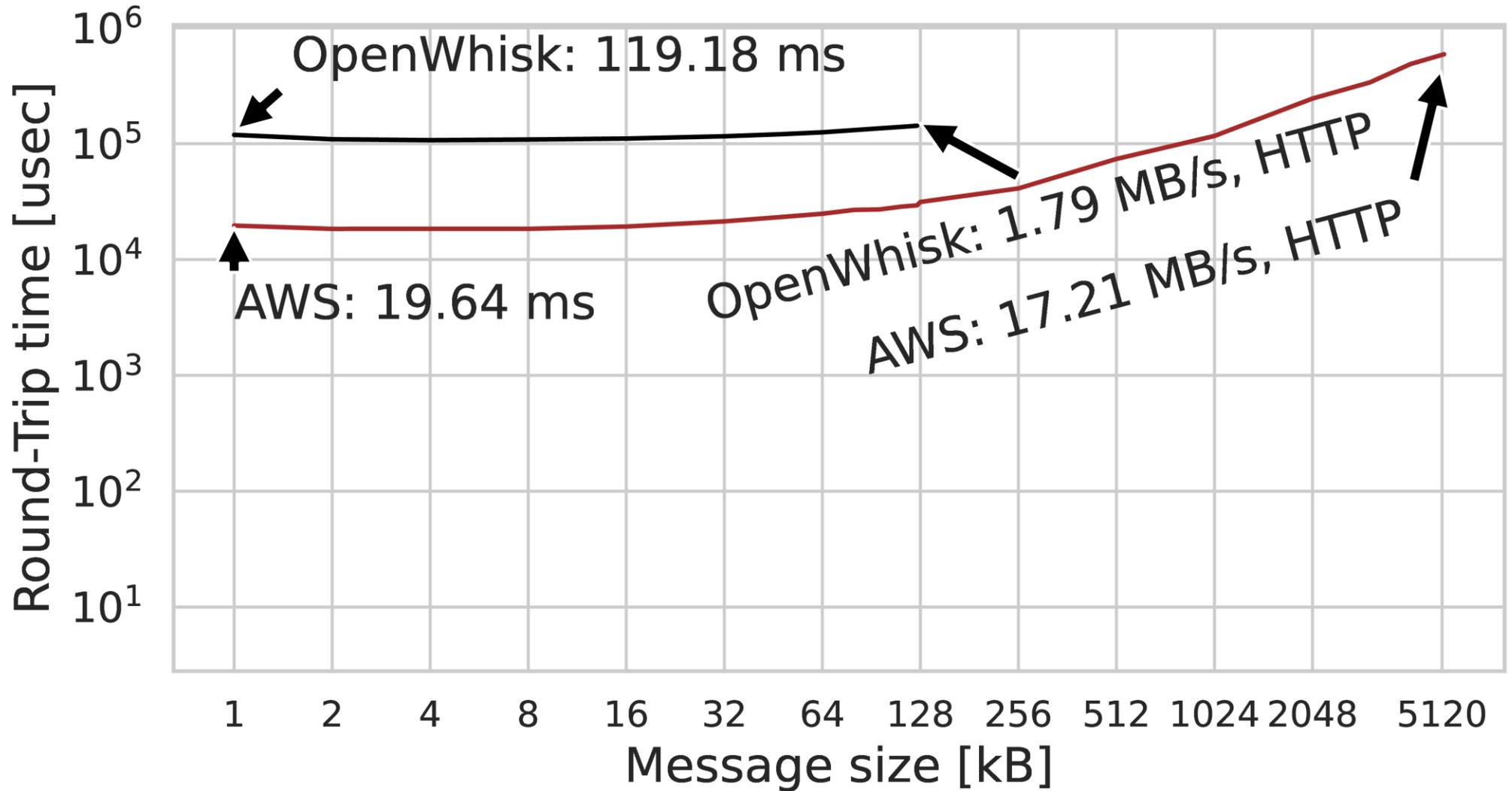
Answer:
rFaaS

Serverless is hard to
program.

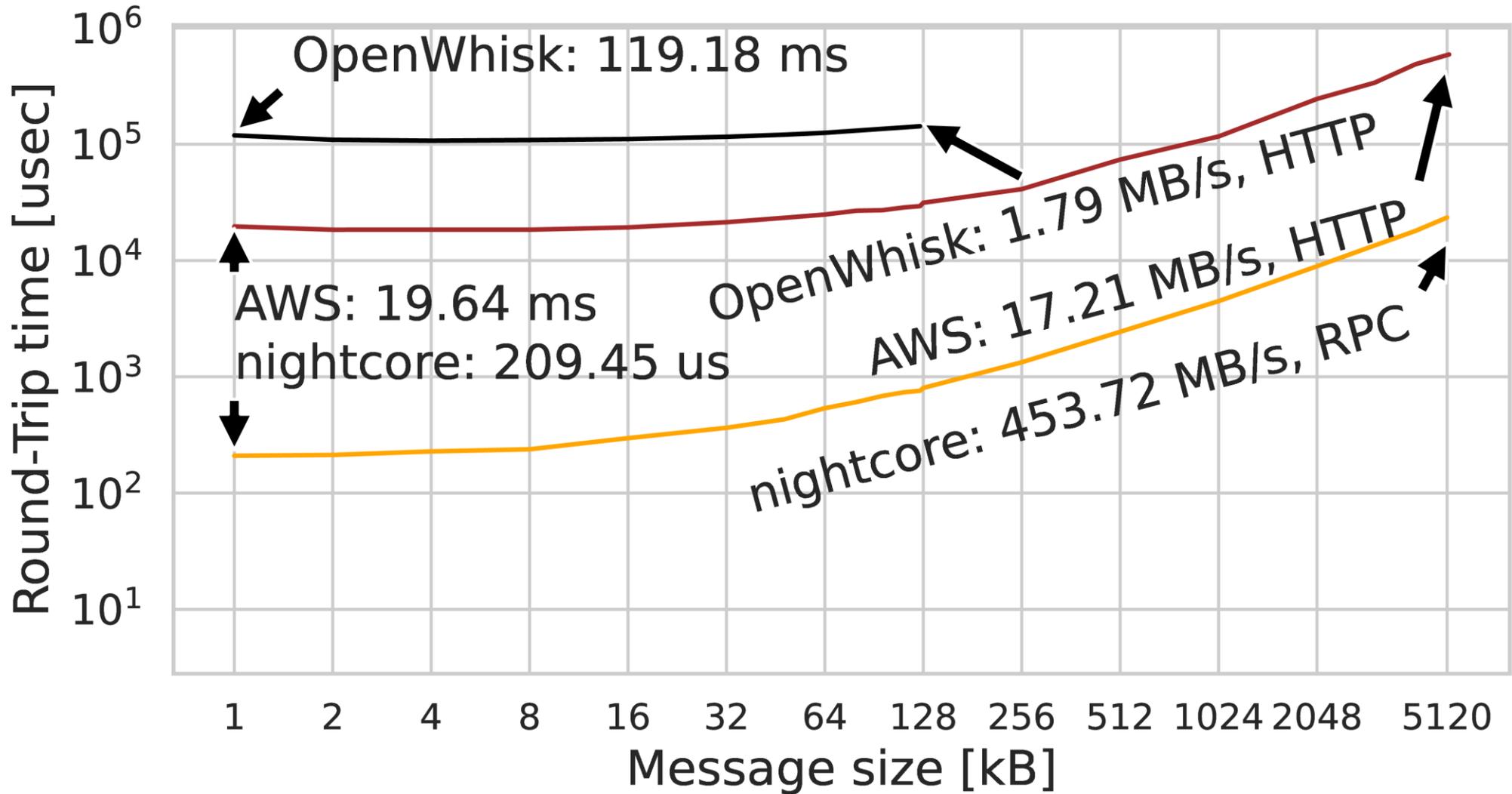
How fast are invocations in FaaS?



How fast are invocations in FaaS?



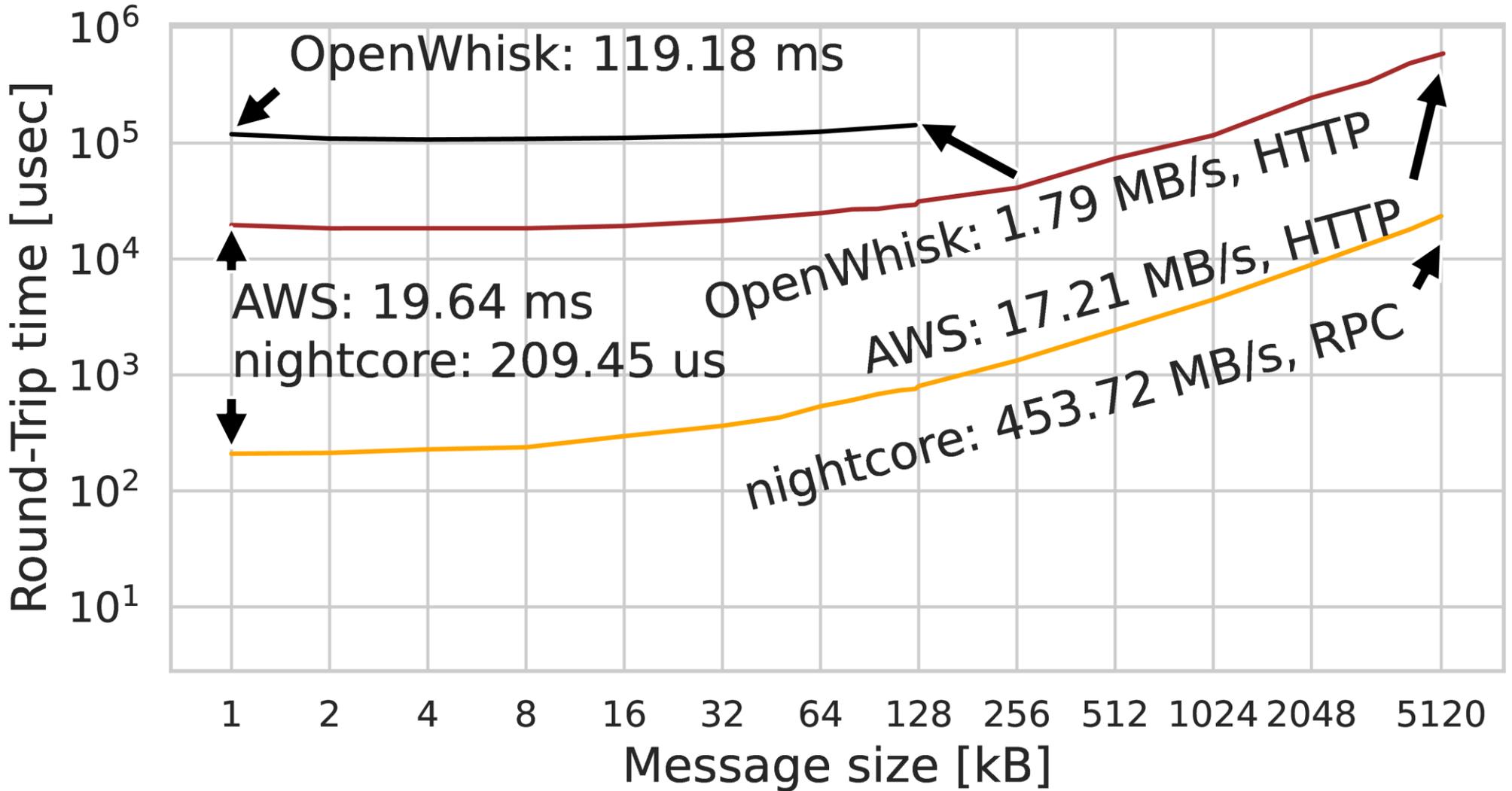
How fast are invocations in FaaS?



How fast are invocations in FaaS?

Reduced invocation critical path

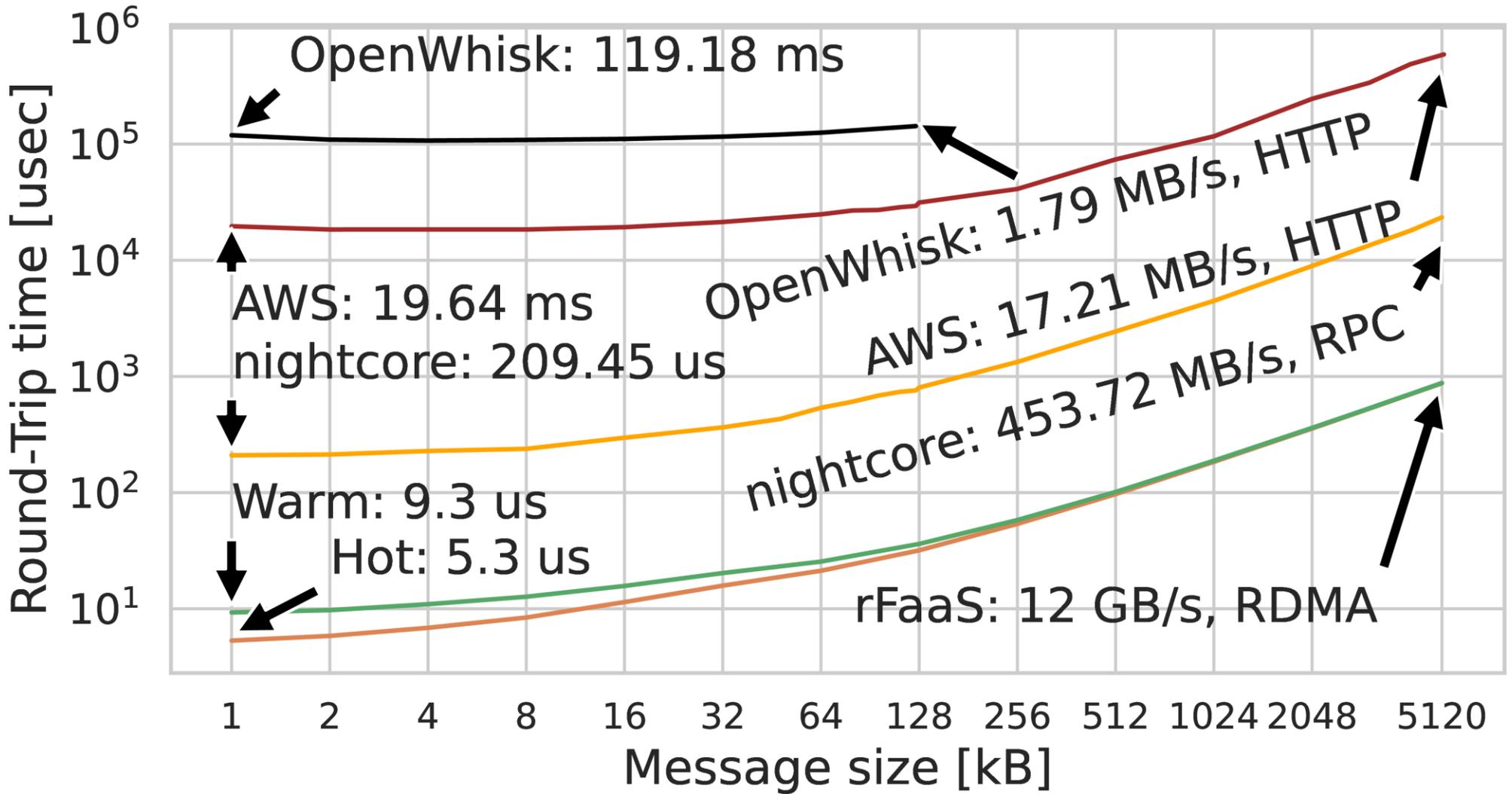
Zero-copy RDMA networking



How fast are invocations in FaaS?

Reduced invocation critical path

Zero-copy RDMA networking



FaaS in High-Performance Applications

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Answer:
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Answer:
FMI

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Communication in serverless



“FMI: Fast and Cheap Message Passing for Serverless Functions”, ICS’23

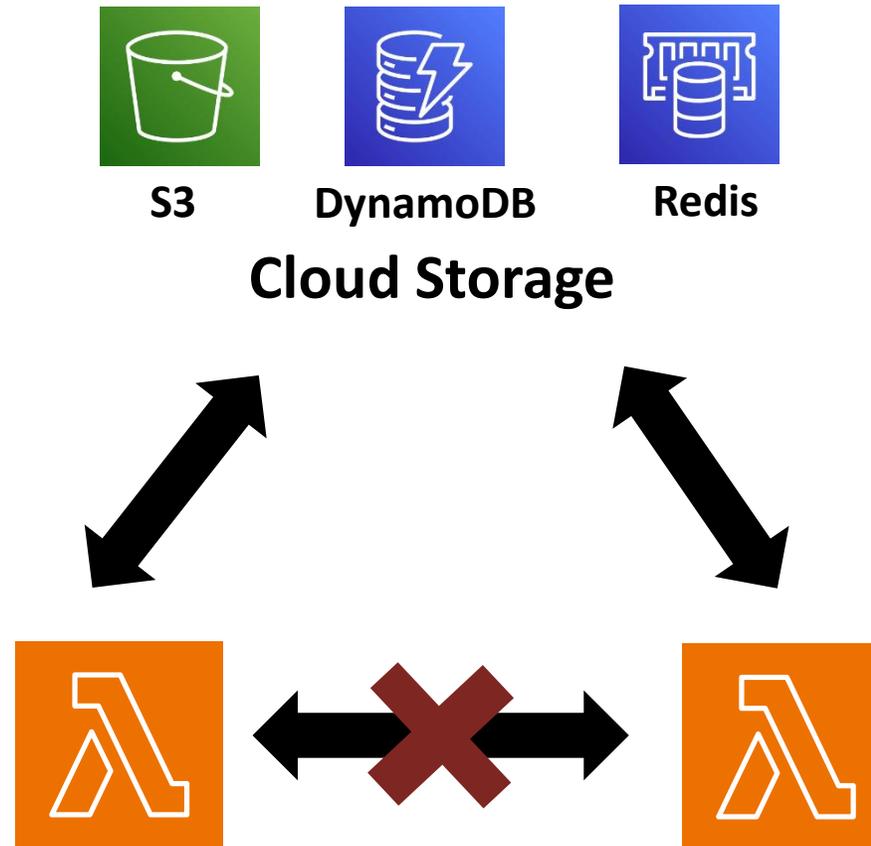
Communication in serverless



Communication in serverless



Communication in serverless

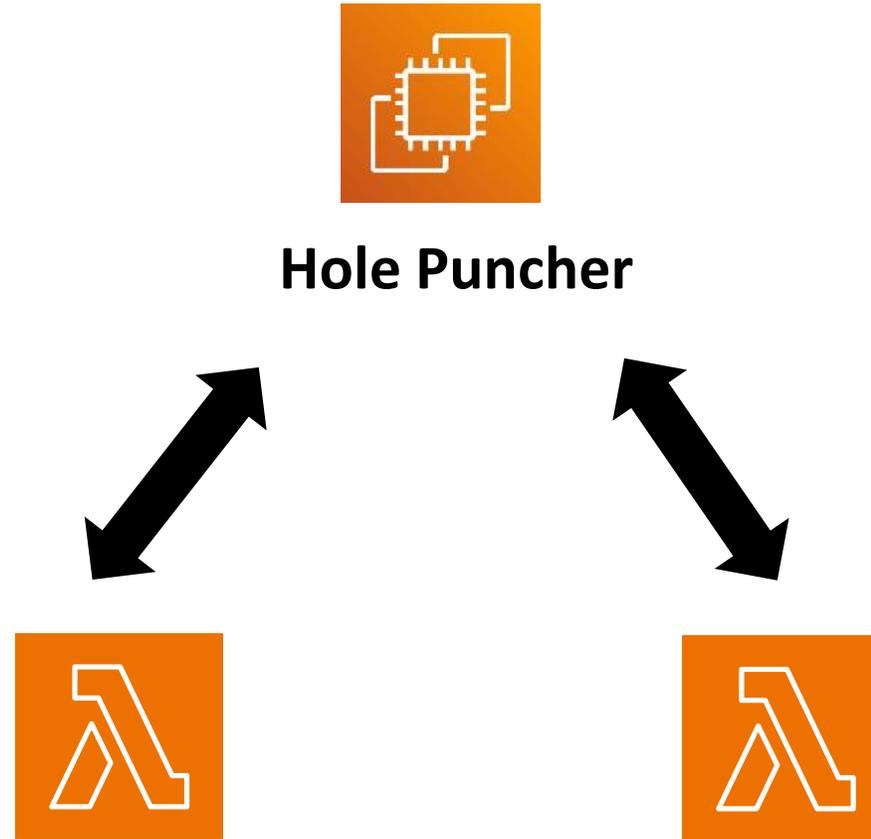


Communication in serverless

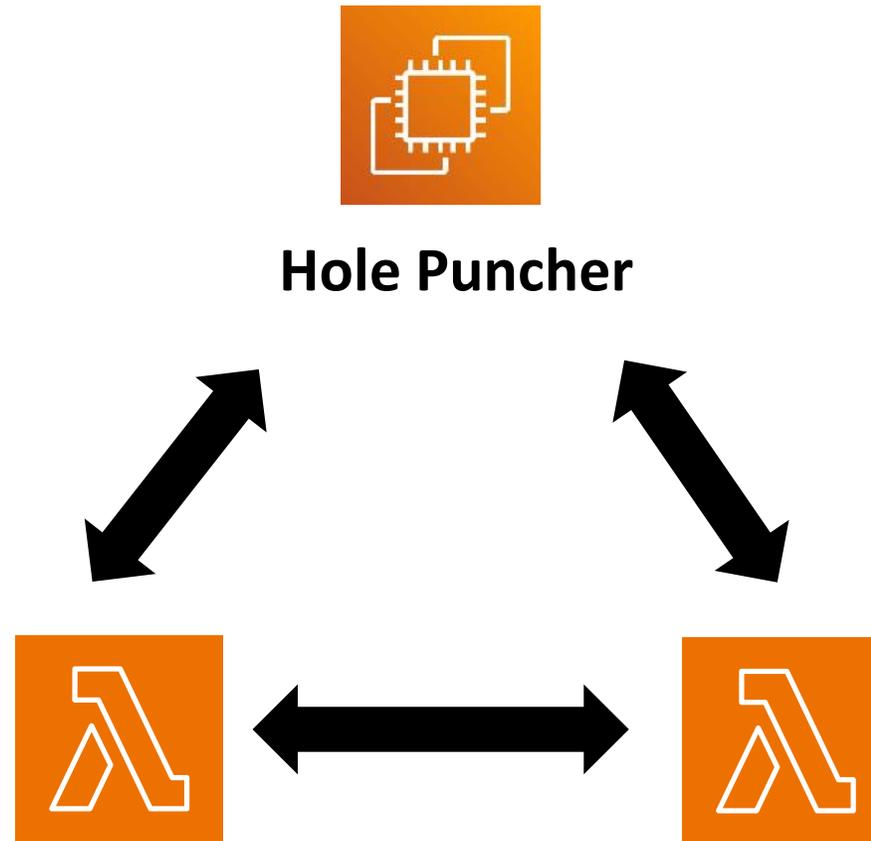


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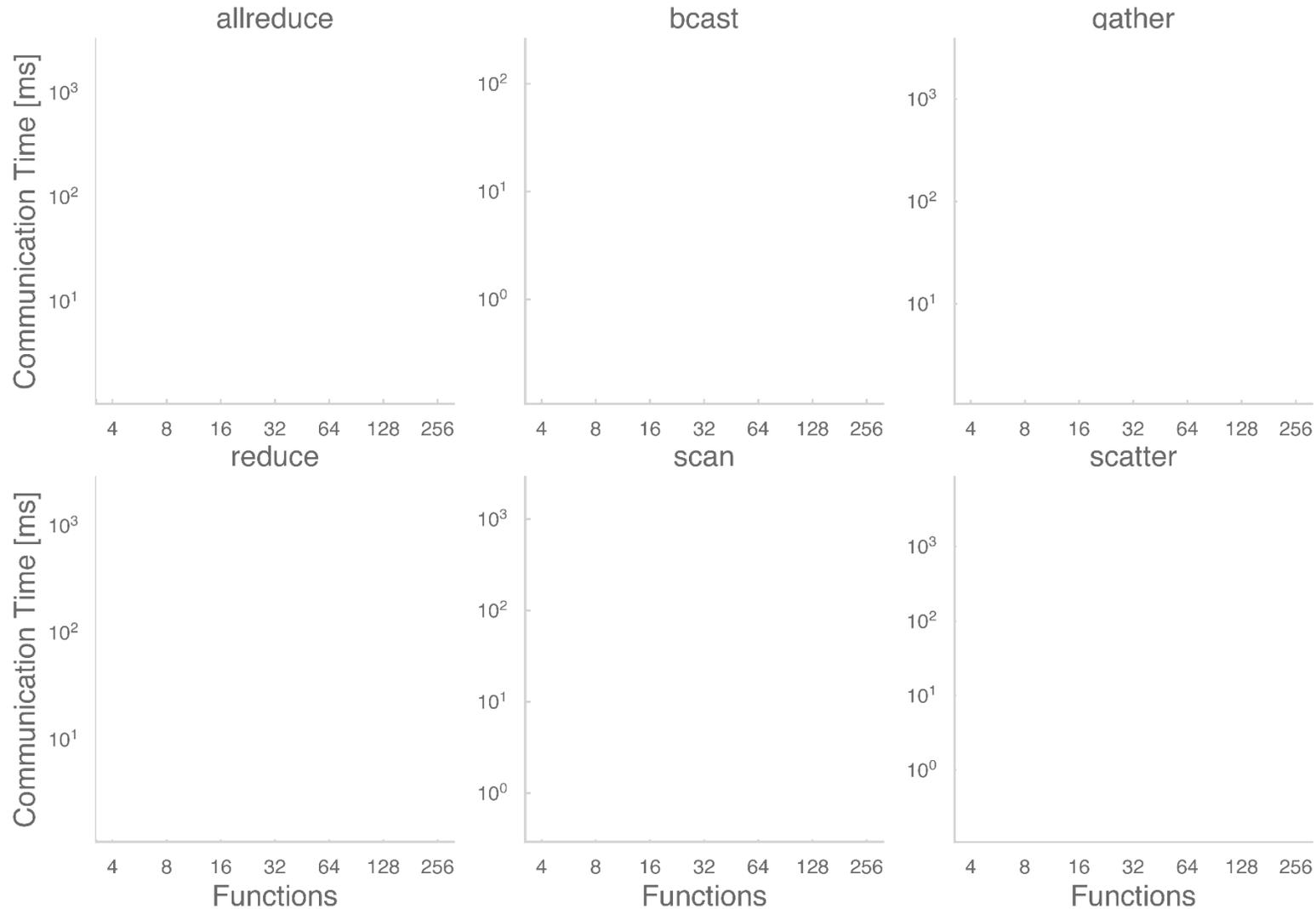
Communication in serverless



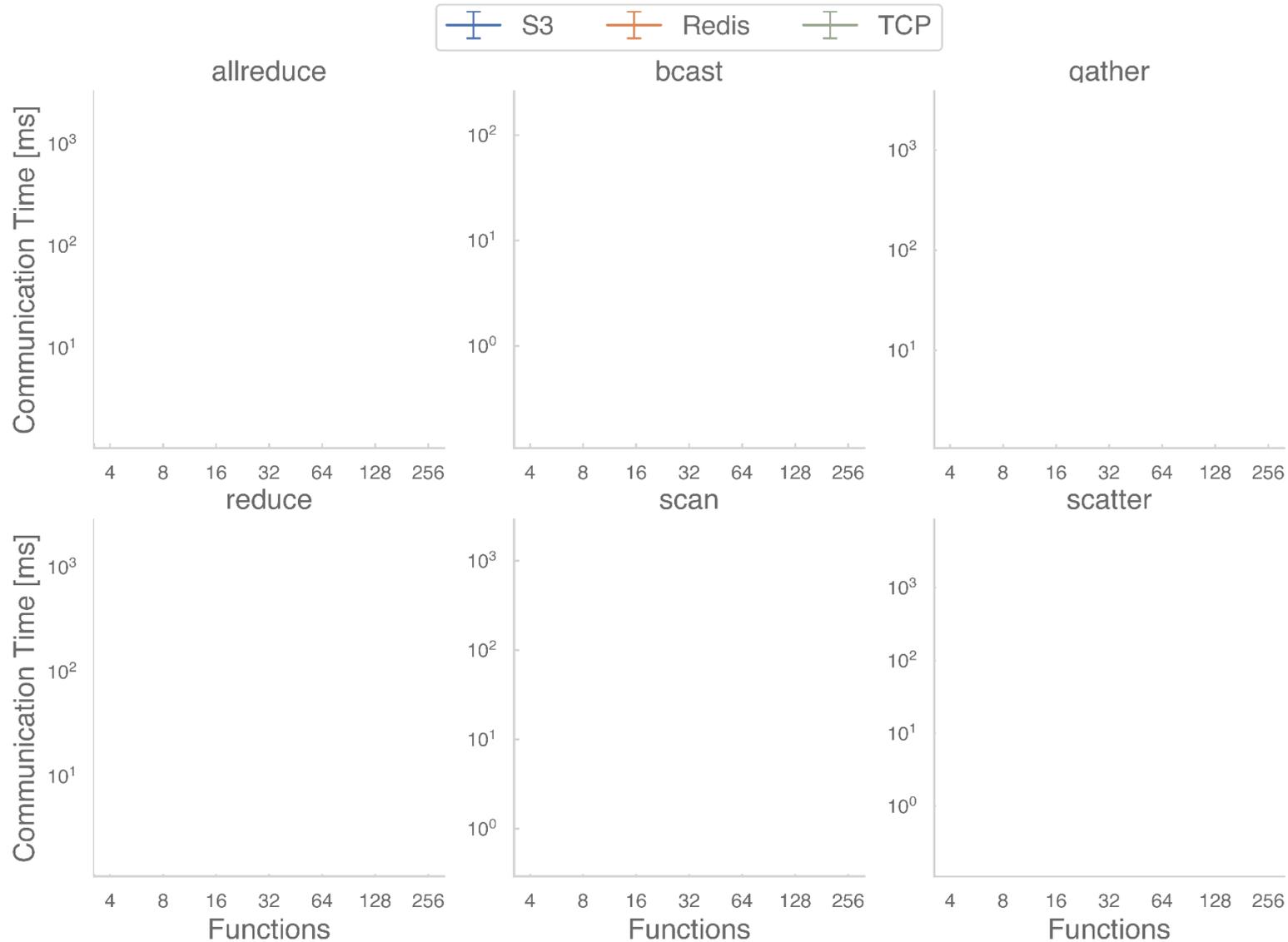
Communication in serverless



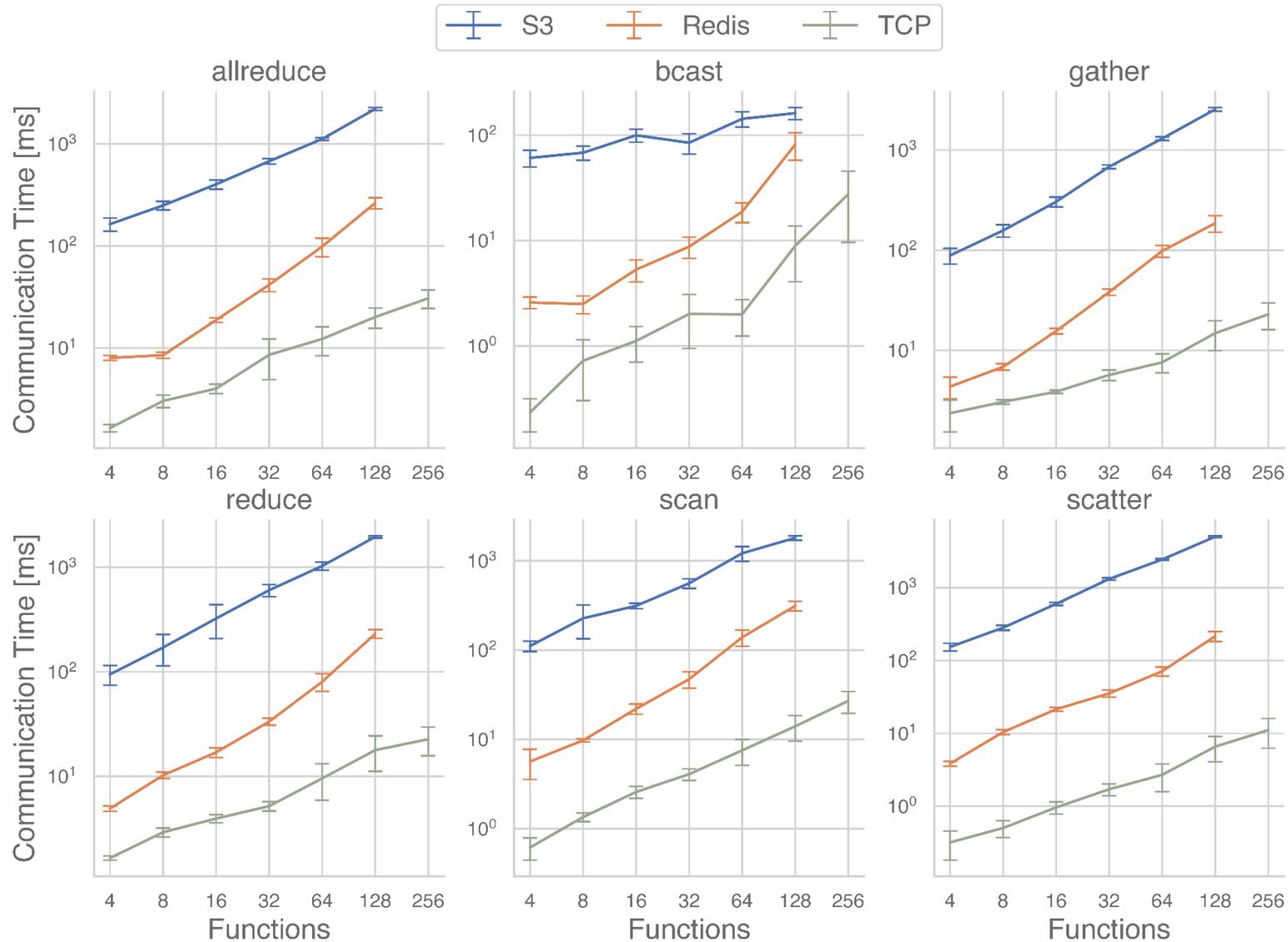
FMI on AWS Lambda



FMI on AWS Lambda



FMI on AWS Lambda



“FMI: Fast and Cheap Message Passing for Serverless Functions”, ICS’23

FaaS in High-Performance Applications

Serverless is slow

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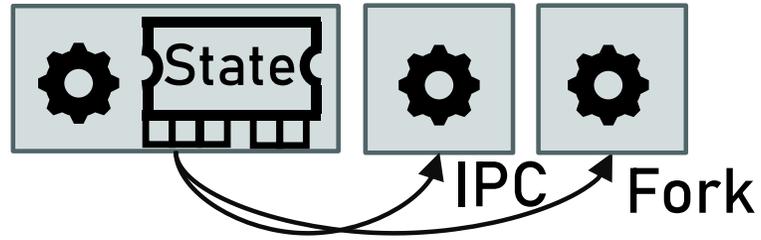
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Answer:
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Answer: Serverless
Processes

Serverless Process

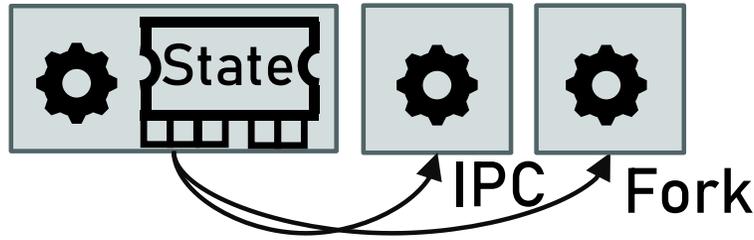


OS Process

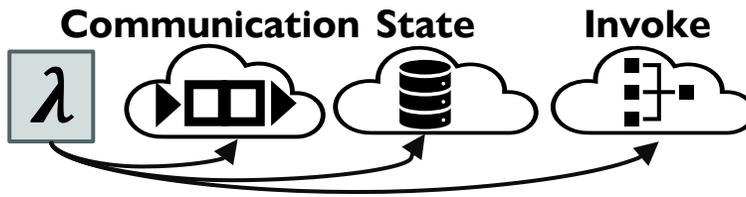
Nano- and micro-second latency of OS primitives.



Serverless Process



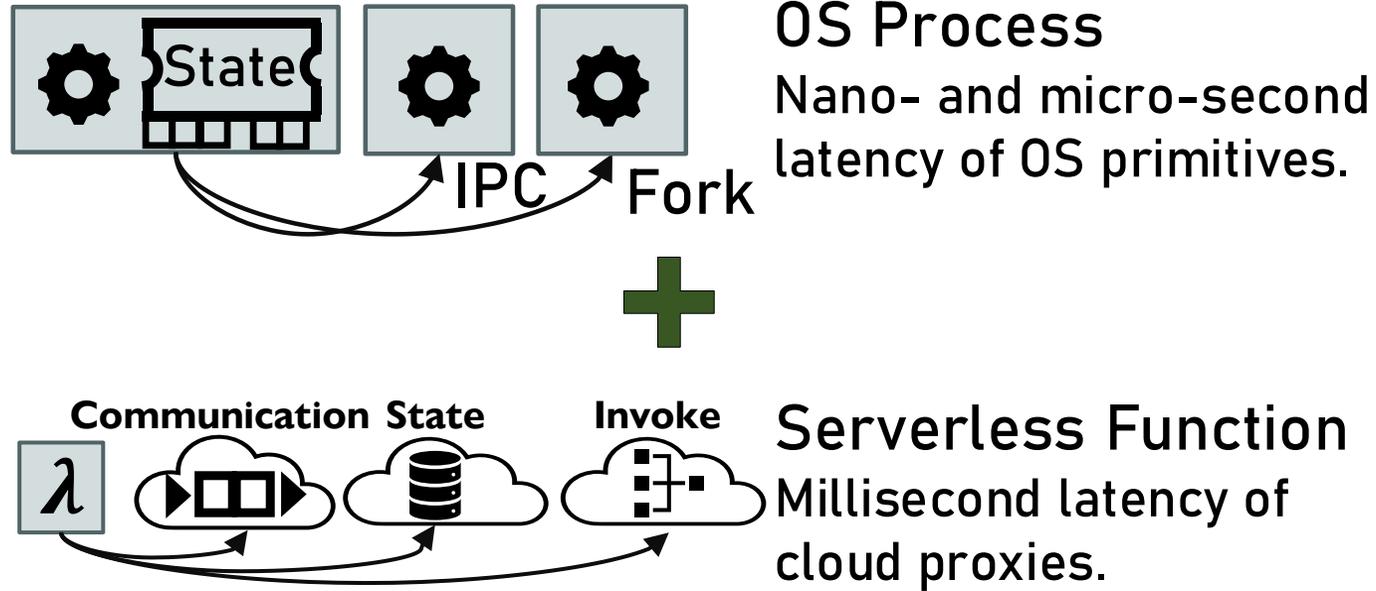
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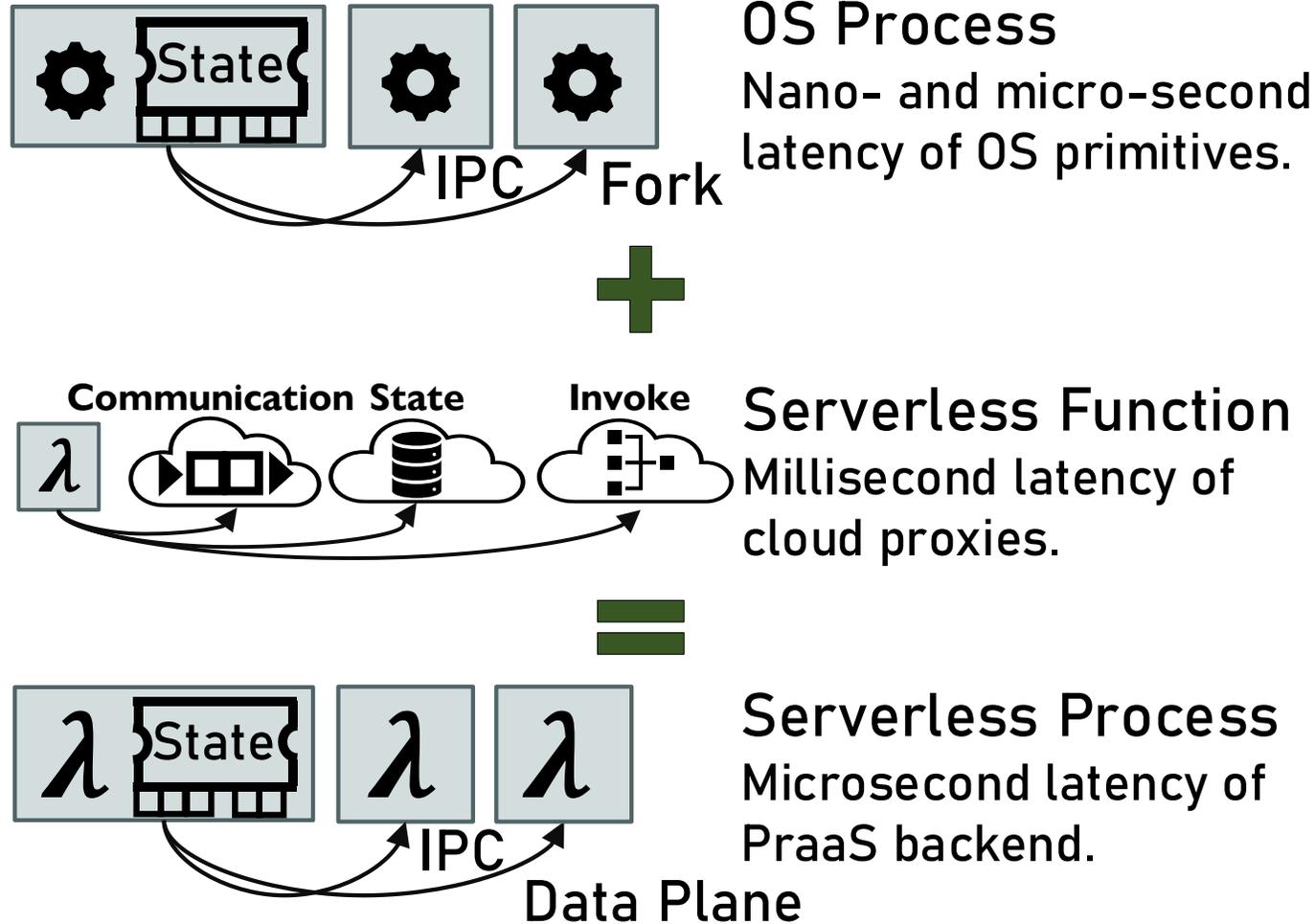
Serverless Function
Millisecond latency of cloud proxies.



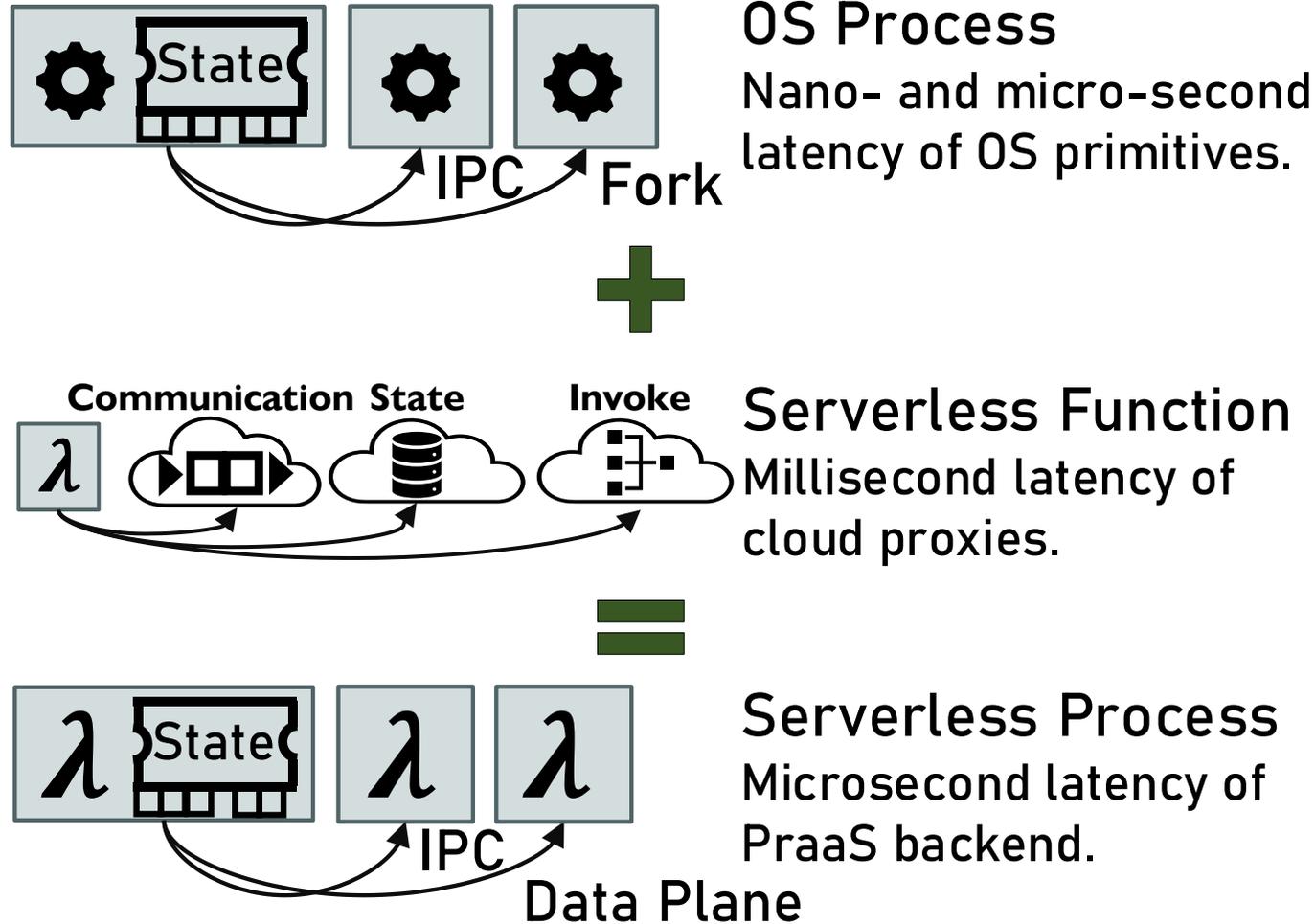
Serverless Process



Serverless Process



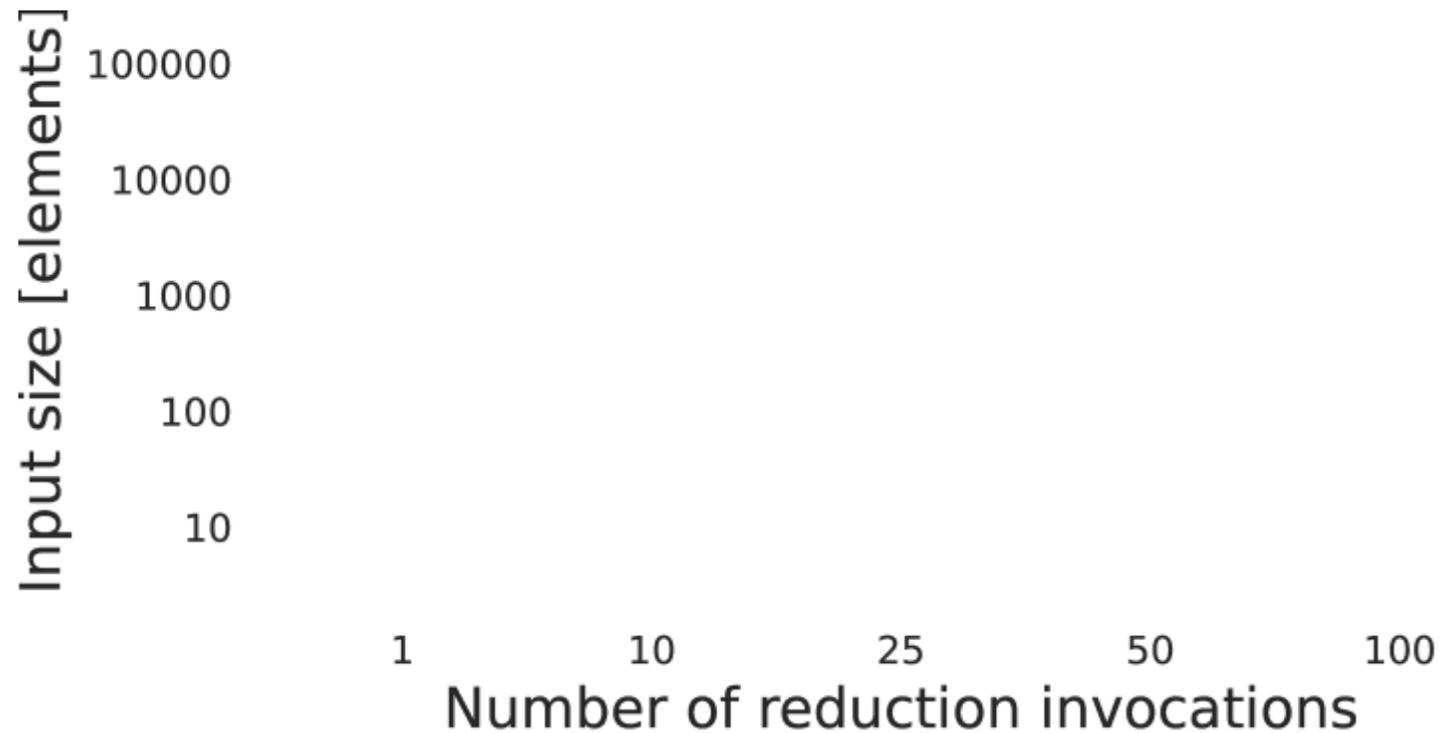
Serverless Process



Works on AWS Fargate, Knative, Kubernetes.

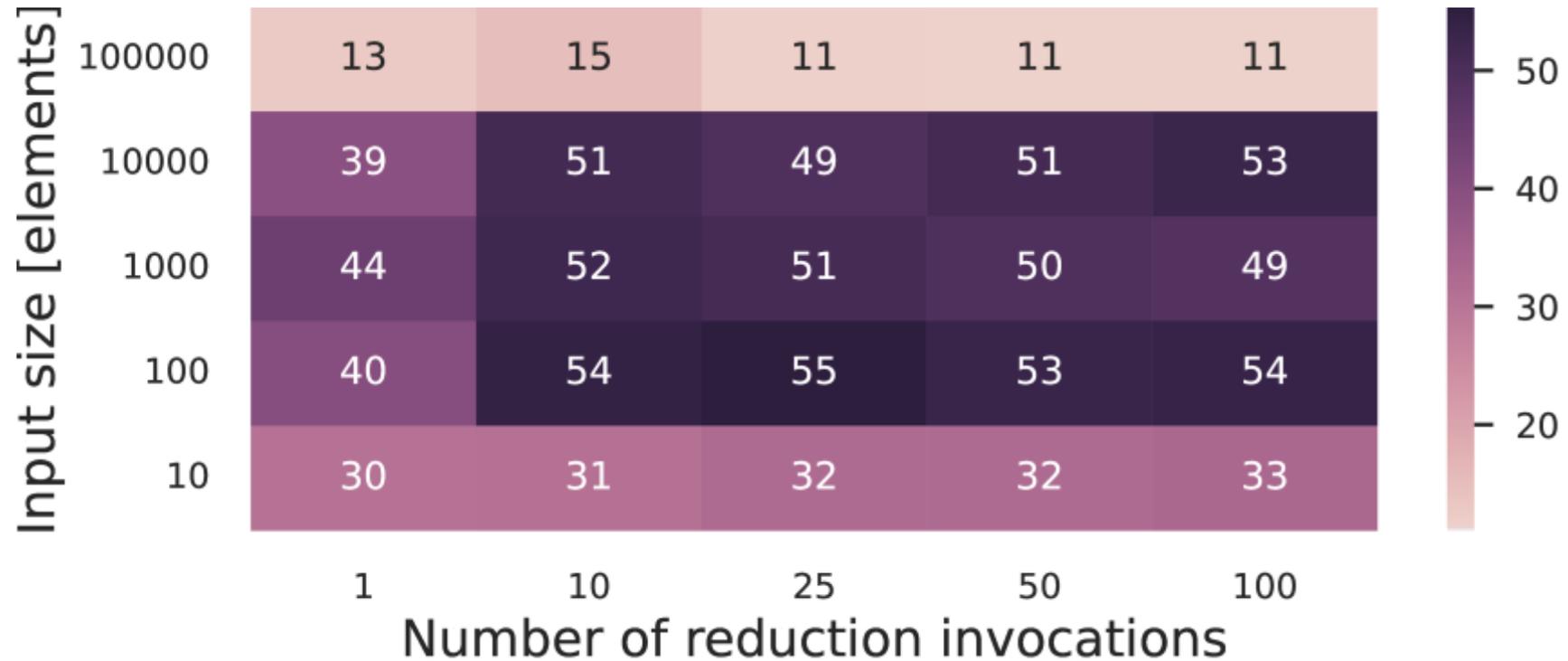
“Process-as-a-Service: FaaS Stateful Computing with Optimized Data Planes”, paper preprint.

Reduction Benchmark: Process State vs S3



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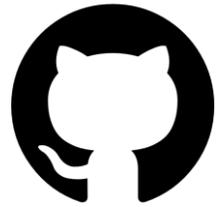
Serverless Solutions for HPC

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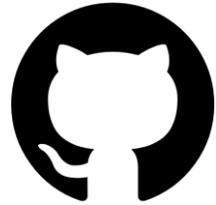


[spcl/serverless-benchmarks](https://github.com/spcl/serverless-benchmarks)

Serverless Solutions for HPC



[spcl/serverless-benchmarks](#)

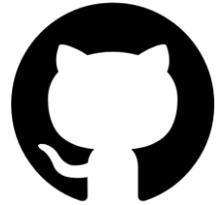


[spcl/fmi](#)

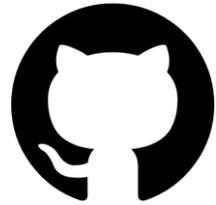
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[spcl/serverless-benchmarks](#)

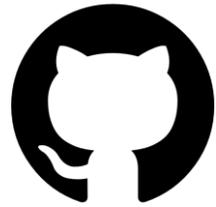


[spcl/fmi](#)



[spcl/rFaaS](#)

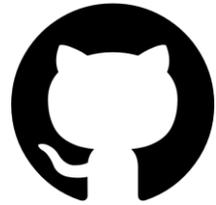
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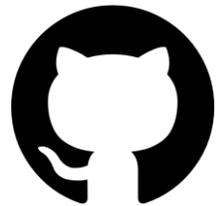
[spcl/serverless-benchmarks](#)



[spcl/fmi](#)



[spcl/rFaaS](#)



[spcl/PraaS](#)

Conclusions



More of SPCL's research:

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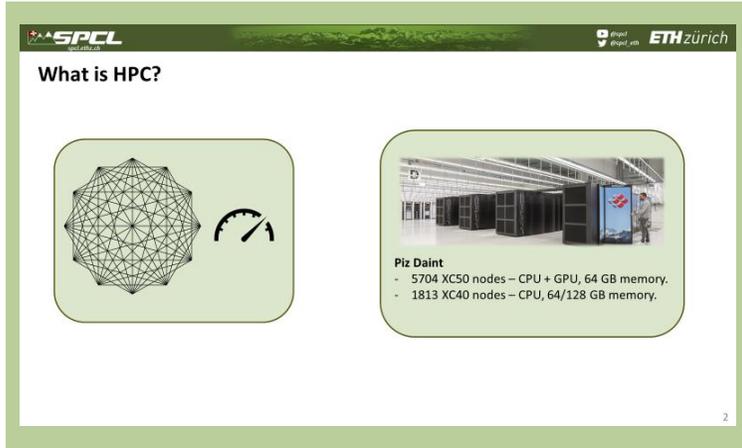
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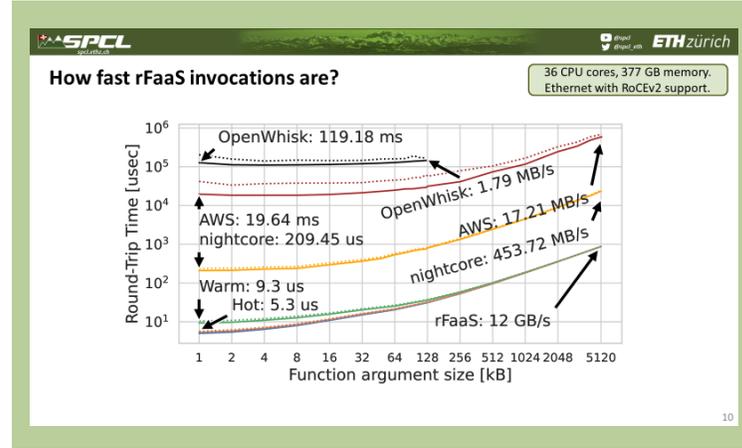
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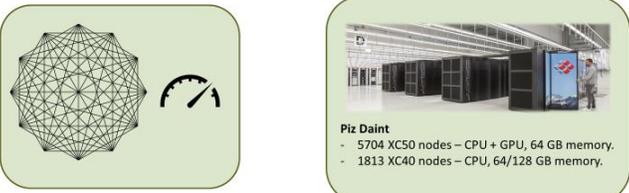
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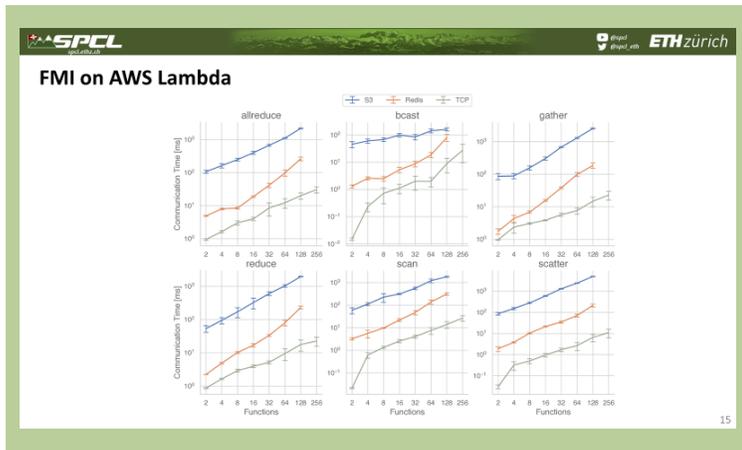
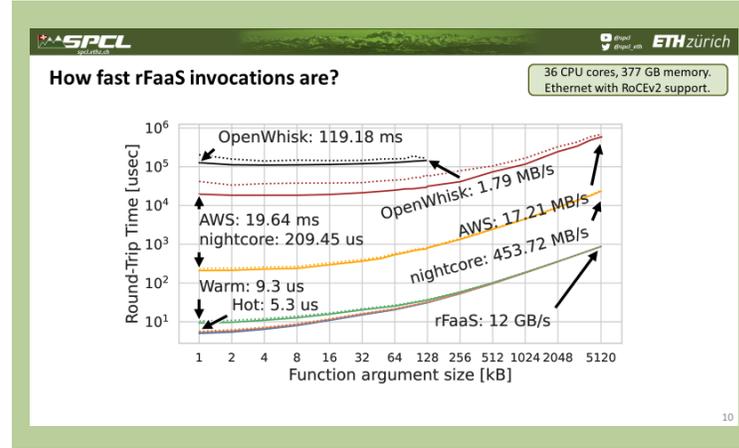
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Conclusions

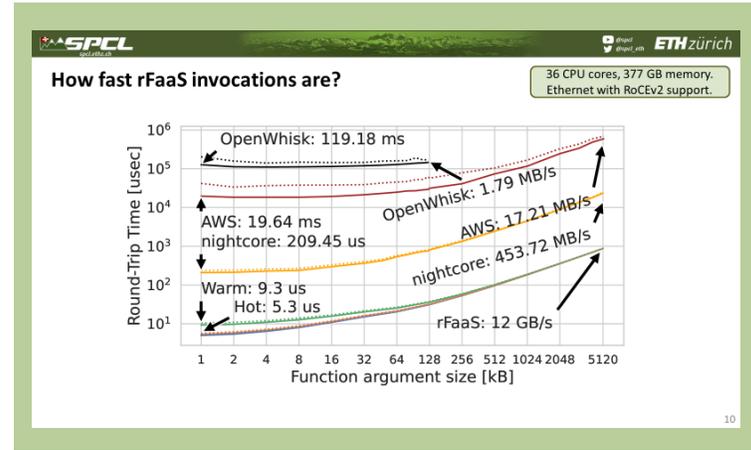
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- 5704 XC50 nodes – CPU + GPU, 64 GB memory.
- 1813 XC40 nodes – CPU, 64/128 GB memory.

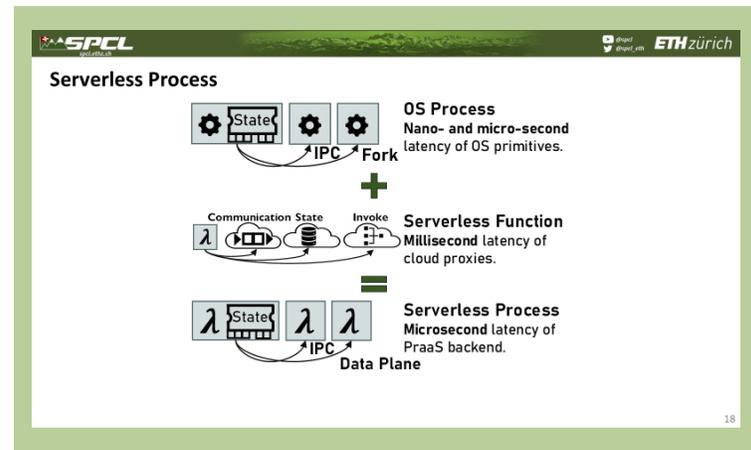
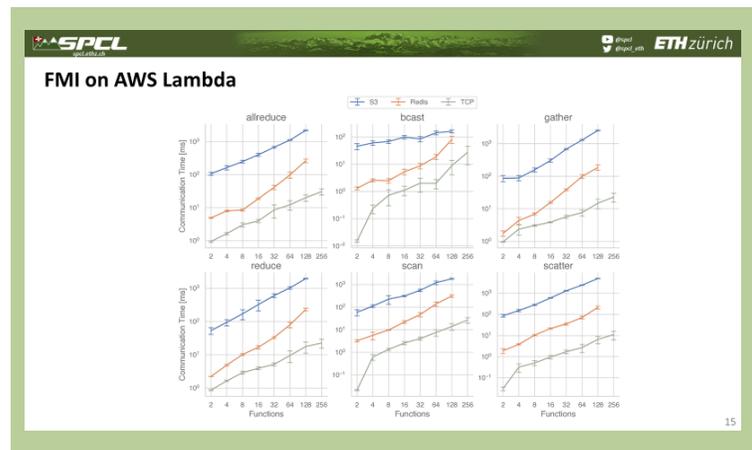


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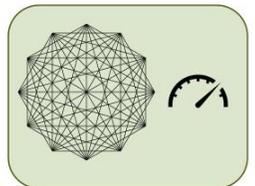
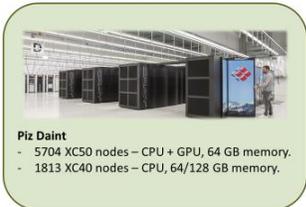
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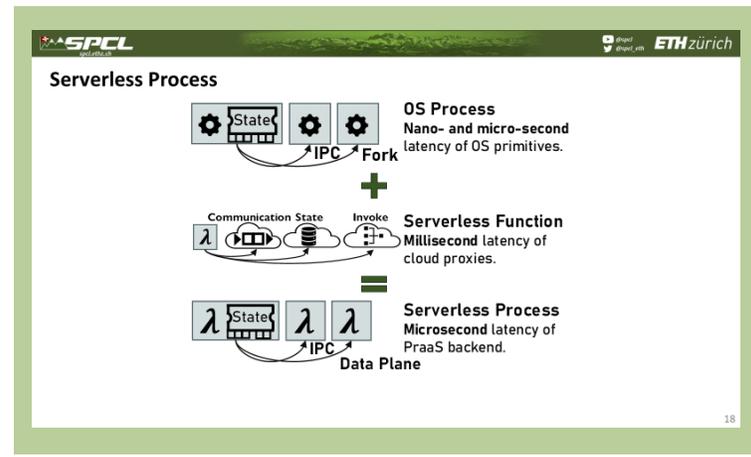
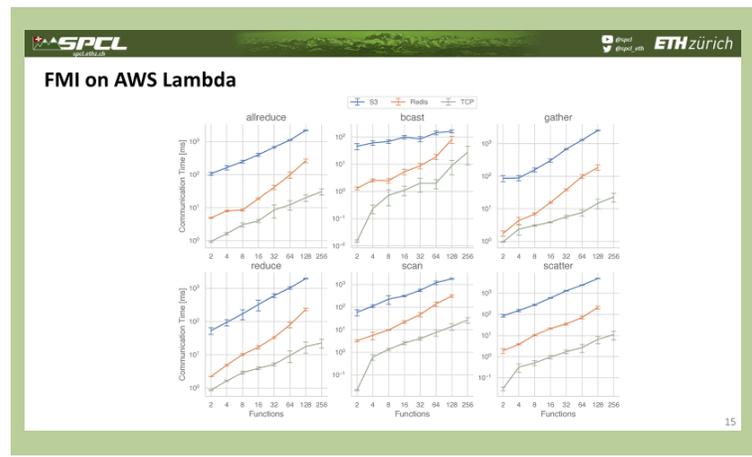
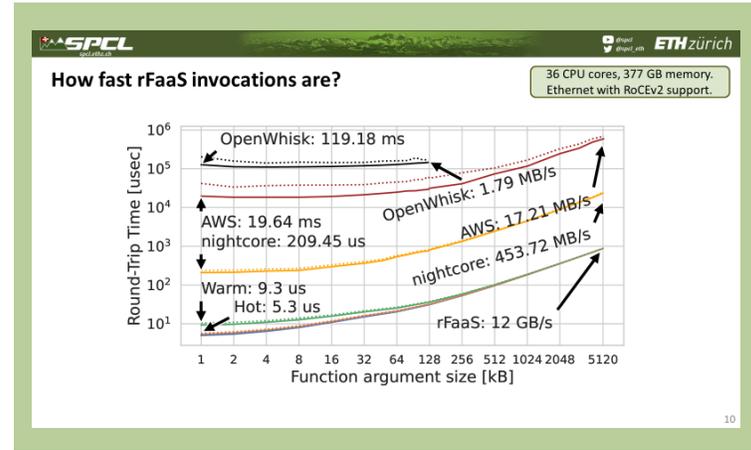
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